

## Basileus - Scenario 2

# The Furor of Richard

### Background

1191. The fleet of Richard I<sup>st</sup> of England is heading for Acre. The storm pushes 4 boats on the banks of the Byzantine island of Cyprus, where they wreck. The Emperor Isaac Angel seizes the survivors, including the fiancée of Richard, and demands a ransom. The Emperor remains insensible to the freedom requests) of liberation from the King of England and replie boldly that he is not afraid of the Lionheart. The king is infuriated by this answer and he decides to land in Limassol. The knights and the crossbowmen pile up on rowboats and rach the shore under a hail of arrows. All the inhabitants of the city seem to be willing to forbid the landing to the king. Nevertheless, in the view of rowboats loaded with iron men, the courage of the Greeks seems to faint.

### Map Layout & Starting Positions



















Both right hand maps of the Saxon Harbor are used as well as the Coast 2 map, aligned with the beach of the harbor. Use an Open Field and a Sea maps to fill the gaps on both sides of the Coast 2 map.

The Crusaders are positioned on the galiotes. Crossbowmen and shortbowmen row the boats and can't shoot while the boats reach the shore.

Byzantine shortbowmen and crossbowmen are located on the walls. The other troops are positioned on the Open Field and Coast 2 maps.

The Byzantines play first.

### Counters

The Byzantines		The Crusaders	
 <b>Dismounted Klibanophoroi</b>	Philippe Photius Demetrius Theodoros Nicephoros Michel	 <b>Skutatoi</b>	Mathieu Nicolas Skylitzes Katakalon Petros Thadeos
 <b>Psiloi</b>	Theophilos Germain Etienne Alyatte Basile Stephane Isaac	 <b>Peltastoi</b>	Maurice Attaliates Aristakes Melias Alexandre Midas Artaxes Diogene
 <b>Dismounted Kataphractoï</b>	Georges Liparit Bardas Theokristos Aaron Kedrenos	 <b>Dismounted Trapezittoi</b>	Vardan Kirakos Hethoum Gourgen Sembat Bagrat
 <b>Crossbows</b>	Abdur Fahrat Junaid Nayeen Jehangir Khaleed	 <b>Crossbows</b>	Adam Bernard Aubrey Gille Henry Jordan
 <b>Dismounted King</b>	Richard	 <b>Dismounted King</b>	Sir Walter
 <b>Dismounted Sergeant</b>	Sgt Guy Sgt Baldwin	 <b>Dismounted Templars</b>	Sir Roger Sir Amalric Sir Balian Sir Dreux Sir Raoul Sit Michael Sir Mathew Sir Gerard
 <b>Sergeants</b>	Sgt Pugh Sgt Llewellyn	 <b>Billmen</b>	Cliff Shawn Fursa
 <b>Shortbows</b>	Robert Simon Jean Nicholas Peter Ansel	 <b>Shortbows</b>	Robert Simon Jean Nicholas Peter Ansel

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### Special Rules

In the turn following the first landing of a Crusader on the beach, every Byzantine being able to see at least one crusader on the ground has to perform a morale test by rolling 1D6. On a result of 6, the Byzantine panics and has to flee the battlefield. The test is repeated in each Byzantine turn as long as there are less than 10 Crusaders on the beach. When this number is reached, the Byzantines roll the dice one last time and run away on a result of 5 or 6.

In the confusion, the gate of the Traders remains opened during all the duration of the scenario and cannot be closed.

### Victory Conditions

The Crusaders win if they can enter the keep of Limassol.

### Sources

Richard Cœur de Lion (Régine Pernoud)

### Note

You can easily play this scenario even if you don't have the Byzantine counters. Use the counters from Outremer, Viking Raiders or the Saxon Harbor with the following equivalences:

<b>Byzantines</b>	<b>Outremer</b>	<b>Viking Raiders</b>	<b>Saxon Harbor</b>
Kataphractoï		Earls, Jarls & Thanes	Earls, Huscarls, nobles & Thanes
Klibanophoroi	Syrian heavy cavalry		
Trapezitoï	Mamluk light cavalry		
Skutatoi		Thanes	Thanes
Psiloi		Saxon bowmen	Saxon bowmen
Peltastoi		Coerls	Coerls