

## Scenario Fortified Saxon Harbor 2

### Primae Noctis

#### Background

The city of Dorestad on the Frisian coast is firmly ruled by Sir Godwyn who doesn't hesitate to crush any Frisian revolt attempt with utmost brutality. The annual crop harvest was good and the taxed goods pile up in the warehouses of the port while waiting for a ship to England. Having heard that beautiful Ealdgyth had married that very morning this boorish Skallagrim, Godwyn decides to invoke his right of Primae Noctis and takes the young bride in his castle. The inhabitants of Dorestad are so upset that they rebel immediately.

#### Map Layout & Starting Positions



Godwyn and Ealdgyth are located in the master tower of the castle.

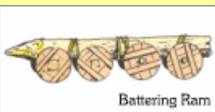
4 bags are placed in the warehouses of the port and are guarded by a Thane and three Coerls.

The other Anglo-Saxon characters are positioned in the castle and on the walls of the town.

The Frisians are deployed in the city. They previously built a ram with a tree trunk to assault the castle where Ealdgyth is retained. It is positioned between the Gate of the Black Lady and the front gate of the castle. A permanent, wooden bridge crosses over the moat. The winch is only used to open and close the gate of the castle. Skallagrim acts as the leader of the rebellion.

The Frisians play first. The game lasts 12 turns.

#### The Counters

The Frisians		The Anglo-Saxons	
 <b>Bondis</b>	Bodvar Storla, Mar Olsen Gerdr Skallagrim Leif Skirmir Thorleif	 <b>Milicians</b>	Romuald Salomon Wulfnoth Ceordred Ingulf, Siward Eomer, Kevin Wilder, Grufydd Malcolm, Oswulf
 <b>Hirdmen</b>	Atli, Grettir Budli Asbjörn Egil Gisli	 <b>Bowmen</b>	Njall Ormr Almundi Grimskald Vigfuss
 <b>Peasants</b>	Gerbold Tuvald Edwig	 <b>Woman</b>	Ealdgyth
 <b>Battering Ram</b>		 <b>Earl</b>	Godwyn
		 <b>Housecarls</b>	Ealdred Leofwinc
		 <b>Coerls</b>	Waltheof Morcar Gyrth Regenbald Stigand
		 <b>Sergeants</b>	Eadwulf Gontard Ralph
		 <b>Thanes</b>	Egbert Aelfwig Edgar Aethelric
		 <b>Nobles</b>	Wilbur Herfast
		 <b>Bowmen</b>	Aethelmaer Edmond Leofric Haakon Mauger
		 <b>Bags</b>	4 sacs

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### **Special Rules**

To disembowel a bag, a Frisian character has to remain a complete turn without fighting on a hex adjacent to the bag. Only one bag can be destroyed by turn.

Ealdgyth has to stay in an adjacent hex to Godwyn permanently. She can escape only if Godwyn is killed or stunned. Roll 1D6 if he is wounded: Ealdgyth escapes on a result of 4 or more.

### **Victory Conditions**

The Frisians will score points for every killed Anglo-Saxon or bag disemboweled according to the following table:

- Godwyn: 5 points
- Anglo-Saxon with armor: 3 points
- Disemboweled Bag: 2 points
- Anglo-Saxon without armor: 1 point

If Skallagrim is killed, the Frisian player deducts 3 points from his total.

If Ealdgyth succeeds in escaping, the Frisians score 3 points.

The Frisian player totals his points at the end of the 12 turns:

> More than 35 points: Smashing Victory. The Frisians finally got rid of their oppressors. Long live the free Frisia!

> More than 25 points: Marginal Victory. The Frisian showed that they can't be humiliated with impunity.

Nobody will dare to invoke any *Primae Noctis* rights on their wives!

> More than 15 points: Marginal Defeat. Godwyn will bring reinforcements in to tame these rebellious peasants.

It should not be long until Skallagrim is put to death, if it has not been done already.

> 15 points and less: Crushing Defeat. The carpenters are already at work to raise the scaffolds where the leaders of the rebellion will be quartered at the sight of everybody, including beautiful Ealdgyth.

### **Sources**

This scenario is very freely inspired by the movie "The Warlord" (1965) directed by Franklin Schaffner with Charlton Heston. The battle and siege scenes are very realistic. In the movie, Heston plays the role of Chrysagon de la Cruz (!), a Norman knight who receives in fief a swampy region of Frisia with a simple tower. He effectively uses his "Droit de Seigneur" to sleep with a beautiful Frisian woman, but this one becomes very fast willing and the poor husband is killed in action.

PS: at the risk of disappointing you, The « Jus Primae Noctis » (Droit du Seigneur in French) is an invention of the 19<sup>th</sup> century and never existed!